## LAW OFFICE OF
## HENRY T. BRENDZEL

|  |  | **Date:** | March 29, 2007 |
|---|---|---|---|
| **To:** | T. Stevens | **From:** | Henry T. Brendzel, Esq. |
| **Fax:** | 571-273-4009 | **Fax:** | (973) 467-6589 |
| **Phone:** | 571-272-3715 | **Phone:** | (973) 467-2025 |
| **Re:** | Interview summary 09/543,284 | **Pages:** | Cover + |

Ex. Stevens,

As promised in our telephone interview of a few moments ago:

The "bounded lag..." reference we discussed defines its algorithm on page 186, -- the table in the right column. At step 6 it specifies the processing of MARKED EVENTS. The "processing" is the simulation that we discussed in our telephone interview. In step 3, it specifies that the MARKED EVENTS are all ENABLED EVENTS. On page 183, right column, roughly in the middle, the reference defines ENABLED EVENTS as those events that **cannot be affected by other events and, therefore, when processed, are guaranteed to be correctly processed.** Consequently, as Dr. Weiss explained, there is no need to re-compute those events.

In contradistinction, as we explained, claim 1 contains a step of processing an entire block of events which, inherently, may results in events not being processed correctly and, therefore, the claim specifies a step of repeating.

Respectfully yours,